# Ashna Shah

**Visual Designer** 

San Francisco

# Education

California College of the Arts, Masters of Fine Art, Design (Major in Graphic Design) San Francisco, CA	August '22 – May '24
Nirma University, Bachelor of Design, Communication Design Ahmedabad, India	June '17 - May '21

## Work Experience

### Polymode Inc, Visual Design Intern

Remote, United States

- Collaborated with a global team of 10+ designers to work on Airbnb's Airfinities Brand System; Sole owner of 10 stamps and 5 type designed letters while concept explorations; Building a brand system for the 17 global Airfinity communities; worked on 12+ emojis sketch to final.
- Participated in research and crafted presentation decks for developing a comprehensive design history curriculum at the University of Cincinnati, by bringing a global perspective, transformative thinking and diverse content.
- Partnered with Yale University Art Gallery, Charlene Prempeh and D'Angelo Lovell Williams for three publications, proofreading 900+ edits and developing artist's books, including 'Mickalene Thomas/Portrait of an Unlikely Space,' and 'The Quick,'.
- Conceptualized and implemented a new metaphorical icon set indicative of an educational platform, BIPOC Design History.

#### Julian Theatre, Intern

San Francisco, CA

- Led as a sole multidisciplinary designer to digitize the data of 100+ production houses and translate that into screens with a cohesive design language that resonates with the brand.
- Conducted stakeholder meetings and collaborated closely with the stakeholders to develop a modern design strategy using design methodologies.

### Living Water Museum, Intern

Remote, India

- Developed a design language inspired by local craftsmanship to build the visual design of 20+ screens and stop motion. elements for Jal Jharokha, a virtual exhibition platform of a UNESCO world heritage site, Mehrangarh Fort in collaboration with Living Waters Museum and Mehrangarh Museum Trust.
- Assisted in the final stage of the project by refining 300+ images in 3 distinctive styles for the UNESCO-affiliated climate conservation platform, 'I Remember Water'.

### Exhibition

### Future Resonance, Designer

San Francisco, CA

- Created 'Segway', an interactive installation featuring an intersecting funneling system of tubes floating in mid-air in collaboration with an interaction designer to create a multi-sensorial experience; Conducted 12+ interviews to collect their intimate stories of an individual reckoning with their grief from the pandemic.
- Funded by Google as part of Studio Forward, and showcased at Future Resonance, a month-long exhibition at YBCA with over 500 visitors.
- Led the graphics team of 5+ designers in collaboration with the book team and a senior designer to create a custom typeface for the exhibition's brand language.

### Skills

#### **Tools**

Adobe Suite (Illustrator, InDesign, Photoshop, XD, Premier Pro), Figma, G-Suite, Keynote, MIRO, Procreate, Sketchbook

### Design

Animation, Branding & Identity, Creative Coding, Contextual Design Research, Editorial Design, Filming, Photography, Storytelling, Typography, UI/UX Design, Visual Communication

April '22 – June '22

June '23 - December '23

June '23 - May '24

June '22 - May '23

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